

# socat – Handling all Kinds of Sockets

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Vienna, 06/01/2007

# Motivation: netcat

- “Swiss army knife“ of shell/socket tools
- Hobbit 1995?
- public domain?
- makes a socket accessible via stdio
- TCP, UDP
- connect (client mode), listen (server mode)
- run program instead of stdio
- e.g.: `nc -u -l -p 8000 -e /bin/cat`
- portscan (TCP connect)
- telnet controls

# netcat - Limitations

- “left“ side: stdio or program
- “right“ side: TCP, UDP – connect, listen
- one-shot only (terminates after socket close)
- direct derivatives:
  - × cryptcat               blowfish encryption
  - × aes-netcat             AES encryption
- netcat rewrites:
  - × netcat6                IPv6
  - × GNU netcat            “tunnel“ mode (port forwarder)
  - × sbd                    AES encryption
  - × ncat                   ssl, proxy, socks, IPv6
  - × connect               socks, proxy client for ssh

# Ideas for Extension

- support more socket types (datagram, raw IP)
- support other stream types
  - isn't a serial line like a connected socket?
- multiple connections (“server“ or “daemon“ mode)
- symmetric concept: “left“ and “right“ sides both provide same feature set, be fully configurable
- each “address“ is one command line parameter
- pass all low level features to application
  - x socket keepalives
  - x on error provide information from errno etc.

# Implementation: socat

- new from scratch, C language
- GPL2
- takes two “addresses“:  
`socat [OPTIONS] address1 address2`
- opens both, transfers data forth and back using UNIX filedescriptors
- can handle multiple connections (fork)
- options for system call tracing (debugging, learning)
- traffic dumping in text and/or hex
- dozens of address types
- hundreds of options to addresses

# socat Basic Address Types

stdio:

```
stdio
```

```
-
```

TCP client, server:

```
tcp4:localhost:1080
```

```
tcp4-listen:8080 # short: tcp-l:...
```

UDP client, server:

```
udp4:host:2049 # -T inactivity timeout
```

```
udp4-l:500
```

run program in subprocess:

```
exec:/bin/ls,pty
```

socat addresses consist of a keyword, required parameters, and address options:

```
keyword:param1:param2,option1,option2,...
```

# Examples 1: netcat Replacement

- TCP client:

```
nc 1.2.3.4 25  
socat - tcp:1.2.3.4:25
```

- UDP client with source port:

```
nc -u -p 500 1.2.3.4 500  
socat - udp:1.2.3.4:500,sp=500
```

- TCP server:

```
nc -l -p 8080  
socat - tcp-l:8080,reuseaddr
```

- TCP server with direct script:

```
nc -l -p 7000 -e /bin/cat  
socat tcp-l:7000,reuseaddr exec:"/bin/cat",nofork
```

# socat Address Types 2

existing file descriptors:

```
fd:3
```

open files, devices, named

pipes:

```
open:hello.txt
```

```
open:/dev/tty
```

```
create:newfile
```

readline ('bash' line editor):

```
readline,history=\
```

```
  $HOME/.http_history
```

run program in subshell:

```
system:'while read \
```

```
  ...; do ...; done'\
```

```
,pipes
```

proxy connect client:

```
proxy:proxy.local:\
```

```
  www.remote.com:443
```

socks4, socks4a client:

```
socks:socks.local:\
```

```
  www.remote:80
```

OpenSSL client, server:

```
ssl:www.local:443,\
```

```
  verify=0
```

```
ssl-l:443,\
```

```
  cert=./server.pem
```



# socat Address Types 3

## IP v4 and v6:

```
tcp6:www.harakiri.jp:80
udp:[::1]:123          # autodetects IP vers.
socks4:socks.local:www:80 # '4' is not IPv4!
ssl-l:443,pf=ip6,cert=...
```

## UNIX domain stream client, server

```
unix-connect:/tmp/.X11-unix/X0
unix-listen:$HOME/dev/socket1,fork
```

## UNIX domain datagram sender, receiver

```
unix-sendto:/dev/log
unix-recv:/dev/log
unix-recvfrom:$HOME/dev/askmewhat,fork
```

## Abstract UNIX sockets: all above types, e.g.:

```
abstract-connect:/tmp/dbus-aL7CFhBj5I
```

# socat Address Types 4

“generic open” for file etc, or UNIX socket:

```
gopen:data.csv
```

```
gopen:/tmp/X11-unix/X0          /dev/log
```

UDP sender, receiver:

```
udp-sendto:host:123
```

```
udp4-recv:514
```

```
udp6-recvfrom:123, fork
```

```
udp-datagram:host:port
```

similar for raw IP protocols:

```
ip4-sendto:host:53
```

creates unnamed and named pipes:

```
pipe
```

```
pipe:./named.pipe
```

creates ptys:

```
pty, link=$HOME/dev/pty0
```

# Common Uses

- socat: wide range of possibilities by selecting appropriate address types
- specialized tools exist for mainstream purposes
- e.g. netcat, rinetd, rlwrap, socks/proxy clients, stunnel, ser2net
- remote tty, e.g. in Heise c't projects:  
creates PTY, holds its master side and exchanges data via TCP client
- redirector for mysql client to remote server:  
UNIX socket listener with TCP client
- access serial device of VMWare guest OS:  
stdio with UNIX socket client
- external socksifier for Tor:  
TCP listener with socks4a client

# Address Variants

unidirectional mode (-u: left to right, -U: reverse):

```
socat -u stdin stdout
```

combine two addresses to one dual address:

```
stdout%stdin (socat V1: stdin!!stdout)
```

fork mode with most listening/receiving sockets:

```
tcp4-l:80, fork
```

```
udp6-recvfrom:123, fork
```

retry: don't exit on errors, but loop:

```
tcp4-l:8080, retry=10, intervall=7.5
```

some clients with fork or retry:

```
tcp:www.domain.com:80, fork, forever, intervall=60
```

ignoreeof: EOF does not trigger shutdown (tail -f):

```
open:/var/log/messages.log, ignoreeof
```

# Address Options 1

to each address, many options can be applied.

“option groups“ determine if an option can be used with an address

- FD (FD type may be unknown) e.g. locks, uid
- open flags (with open() call)
- named (file system entry related), ext2/ext3/reiserfs attrs
- process options (setuid, chroot)
- readline (history file), termios
- application level (EOL conv, readbytes)
- socket, IP, TCP, DNS resolver options
- socks, HTTP connect parameters (socksuser)
- listen, range, child, fork, retry
- OpenSSL

# Address Options 2

- option examples:
  - x `perm=700`
  - x `bind=192.168.0.1:54321`
  - x `proxy-auth=hugo:s3cr3t`
  - x `intervall=1.5`
- alias names vs. canonical names:

<code>debug</code>	<code>so-debug</code>
<code>async</code>	<code>o-async</code>
<code>maxseg</code>	<code>tcp-maxseg</code>
- canonical namespace related to C language:

C defines:	<code>O_ASYNC</code> , <code>ECHO</code> , <code>bind()</code>
socat options:	<code>o-async</code> , <code>echo</code> , <code>bind</code>
- address and option keywords are case insensitive

# Options for OpenSSL Client

- The option groups of an address type determine which options may be used
- OpenSSL client addresses have these groups:
  - OPENSSL
  - TCP
  - IPAPP
  - IP
  - RETRY
  - SOCKET
  - FD

# OpenSSL Options

```
cipher=[ 3DES | MD5 | . . . ]
method=[ SSLv3 ]
verify=[ 0 | 1 ]           # default: 1
cafile=<filename>         # trusted public certs
cert=<filename>           # cert and private key
egd=<filename>            # socket for entropy
pseudo                    # only pseudo random
```



# TCP Options

all OpenSSL options  
and:

<code>mss=1400</code>	# maximum segment size
<code>nodelay</code>	# disable Nagle algorithm
<code>syncnt</code>	# max. number of SYN retransmits
<code>cork</code>	# don't send short packets
<code>defer-accept</code>	# accept only when data arrived
<code>sack-disable</code>	# OpenBSD
<code>noopt</code>	# FreeBSD
<code>...</code>	

# IP-App (UDP and TCP, Port related) Options

all OpenSSL and TCP options  
and:

```
sourceport=<port> # client: bind to this port  
                  # server: compare with peer  
lowport           # client: bind to pseudo random  
                  # < 1024, requires root  
                  # server: check peer port
```

# IP Socket Options

all OpenSSL and TCP options,  
all “IP-application“ (port) options  
and:

```
ttl=...                # time to live
tos=...                # type of service
mtudiscover=[ 0 | 1 | 2 ] # see
    /usr/include/linux/in.h
ipoptions=<data>      # source routing...
...
```

# General Socket Options

all OpenSSL and TCP options,  
all “IP-application“ (port) and IP options,  
and those that apply to all socket families:

`bind=<address>` # bind to port, address

`keepalive`

`recvbuf=<size>`

`reuseaddr` # recommended?

`type=<socktype>` # for socket() call

`pf=<protocol family>` # ip4, ip6

`sndbuf=131028`

`connect-timeout=<seconds>`

# File Descriptor Options

all OpenSSL and TCP options,  
all “IP-application“ (port), IP, and socket options,  
and those that apply to all file descriptors:

`nonblock`                   # for connect()

`shutdown=none`           # do not shutdown() - for shared  
sockets

`cool-write`               # write failure does not print error,  
keeps log file clean

many more FD options exist that are not really useful on  
sockets (user, group, mode, locking, ...)

# Example: SSL Tunnel

- Two socat processes communicating via TCP:

**server:**

```
socat tcp-listen:8888,reuseaddr,fork  
      <some-address1>
```

**client:**

```
socat <some-address2>  
      tcp-connect:hostname:8888
```

- Replace TCP addresses with OpenSSL addresses:

**server:**

```
socat ssl-listen:8888,reuseaddr,fork,  
      cert=server.pem,cacert=client.crt  
      <some-address1>
```

**client:**

```
socat <some-address2>  
      ssl-connect:hostname:8888,  
      cert=client.pem,cacert=client.crt
```

# Logging, Tracing

socat options:

- d # more debug output (up to 4 times)
- ly # log to syslog
- lf <filename> # log to file
- lm # initial logging goes to stderr, then to syslog
- lu # microsecond timestamps
- lp <progname> # name used in log messages
- v # verbose traffic (text)
- x # verbose traffic (hex)

# termios Options

- with tty, with explicit pty, or on exec and system with pty
  - x raw # transparent mode
  - x echo=0 # don't echo input
  - x b115200 # baud rate
  - x icanon # line buffer, special chars
  - x min=1 # pass each char immediately
  - x brkint # ^C triggers SIGINT
  - x see „man termios“
  - x ctty # make it controlling terminal
  - x setpgid # make it process group leader
  - x setsid # make a new session



# Example: Remote TTY

- client side:

```
socat \  
    pty,link=$HOME/dev/pty0,raw,echo=0,waitslave \  
    tcp:server:54321
```

## PTY server:

```
socat tcp-l:54321,fork  
    /dev/modem,raw,echo=0,waitlock=/var/lock/modem.lock
```

can be changed to use SSL

- using ssh:

```
socat pty,link=$HOME/dev/pty0,raw,echo=0,waitslave \  
    exec:'ssh -T -l user server \  
        "socat - /dev/modem,raw,echo=0" '
```

# Example: Passing Friendly Firewall

want to reach server in your company's intranet after work?

before leaving, start „double client“:

```
socat
  ssl:priv-host:443, fork, forever, \
    intervall=30, cert=..., cafile=..., verify \
  tcp:protected-server:80
```

at home, start double server:

```
socat
  tcp-l:80, fork \
  ssl-l:443, reuseaddr, forever, cert=..., cafile=...
```

with browser connect to double server

is „loud“ (many FW log entries?)

# Security Options 1: Server Sockets

bind to specific address: `bind=10.1.2.3`

bind to specific interface: `bindtodevice=eth0`

sourceport restriction of client sockets:

`sp=53`

or `lowport`

`lowport`

client range:

`range=10.0.0.0/8`

tcpwrappers, custom configuration

`tcpwrap=mydns`

`tcpwrap-etc=$HOME/etc`

# Security Options 2: Process Options

- all these options require starting with root or equivalent
  - chroot: `chroot=/var/chroot/jail`
  - just change GID: `setgid=<group>`
  - just change UID: `setuid=<user>`
  - impersonate different user (UID, GIDs):  
`su=<user>`
  - impersonate different user, effective after chroot:  
`su-d=<user>`

# Example: Secured Server Script

- provide a simple service via TCP (or SSL ...), run program with reduced privilege:

```
socat \  
  tcp-l:7,fork,tcpwrap="echo1" \  
  exec:/bin/cat,chroot=/var/sandbox,su-d=nobody,\  
  ctty,setsid,raw,echo=0
```

# New Features in 1.6.0 (March 2007)

- New address type UDP-datagram:<host>:<port> allows “symmetric” datagram modes; previous modes were client or server types.
- Also with raw IP protocol
- New option ip-add-membership for multicast support
- New address type TUN for creation of TUN/TAP devices
- Support for abstract UNIX domain sockets (not in file system; name starts with '\0')
- New option end-close allows to keep socket connections open
- Option range now supports form range=address:mask with IPv4 (old: range=address/bits)
- Address OPENSSL-LISTEN now requires client certificate per default (or use option verify=0)
- Lock support extended to distinguish read and write locks.

# Examples: Symmetric Broadcast/Multicast Datagrams

- datagram addresses: take IP-address, port; send to this address and receive only from this address (except with range option)
- peers on local network communicate symmetrically (vs. client/server)

- broadcast version:

```
socat - UDP4-DATAGRAM:255.255.255.255:9999,\  
      bind=:9999,range=192.168.0.0/24
```

- multicast version:

```
socat - UDP4-DATAGRAM:224.255.0.1:6666,bind=:6666,\  
      ip-add-membership=224.255.0.1:eth0,\  
      range=192.168.0.0/24
```

# TUN/TAP interfaces

- TUN/TAP: Linux “logical” or “virtual” network interfaces, where a process simulates the wire.
- socat can create such a device, emulate the wire, and transfer the data. Build a simple VPN between two hosts:
- server:

```
socat tcp-l:50500 TUN:192.168.10.2/24,iff-up=1
```
- client:

```
socat tcp:50500 TUN:192.168.10.3/24,iff-up=1
```
- use SSL instead of TCP...



# filan File Analyzer

- currently part of socat distribution, will be separated some day
- analyzes its file descriptors
- was developed for debugging socat but might be useful for other purposes too
- can show surprising weaknesses of parent process, e.g. xterm, gdb, socat

# filan: gdb Crying for Heisenbugs

- normal process:

```
$ filan -s
tty /dev/pts/0
tty /dev/pts/0
tty /dev/pts/0
```

- run in gdb:

```
$ gdb filan
(gdb) r -s
Starting program: /usr/local/bin/filan -s
tty /dev/pts/0
tty /dev/pts/0
tty /dev/pts/0
pipe
pipe
file /usr/local/bin/filan
```

# filan Full Output

```
FD  type      device  inode  mode   links  uid      gid      rdev    size
    blksize  blocks  atime
                                ctime
                                cloexec  flags  sigown
sigio
  0: socket    0,4    106115 0140777 1      1000    1000    0,0
0    1024      0      Thu Jan 1 01:00:00 1970    Thu Jan 1
01:00:00 1970    Thu Jan 1 01:00:00 1970    0      x000002 0
    0      DEBUG=0      REUSEADDR=1    TYPE=1    ERROR=0  DONTROUTE=0
    BROADCAST=0    SNDBUF=50616    RCVBUF=87408    KEEPALIVE=0
OOBINLINE=0    NO_CHECK=0      PRIORITY=0      LINGER={0,0}
PASSCRED=0      PEERCRED={0,-1}  RCVLOWAT=1      SNDLOWAT=1
RCVTIMEO={0,0}  SNDTIMEO={0,0}
AF=2 127.0.0.1:7777 <-> AF=2 127.0.0.2:32769
IP_TOS=0      IP_TTL=64      IP_HDRINCL=0    IP_OPTIONS=""
IP_RECVOPTS=0  IP_RETOPTS=0    IP_PKTINFO=0    IP_PKTOPTIONS=""
IP_MTU_DISCOVER=1    IP_RECVERR=0    IP_RECVTTL=0    IP_RECVTOS=0
IP_MULTICAST_TTL=64    IP_MULTICAST_LOOP=1    TCP_NODELAY=0
TCP_MAXSEG=16384    TCP_CORK=0      TCP_KEEPIDLE=7200
TCP_KEEPINTVL=75    TCP_KEEPCNT=9    TCP_SYNCNT=5    TCP_LINGER2=60
TCP_ACCEPT=0      TCP_WINDOW_CLAMP=49172    TCP_INFO={00000001 00220700
00031ce0 00000000 00004000 00000218 00000000 00000000 00000000 00000000
00000000 00000008 00000000 0147e370 00000008 00004034 00007fff 00000fa0
000007d0 7fffffff 00000002 00004000 00000003 00000000 00007fff
00000000}      TCP_QUICKACK=1
```

# procan Process Analyzer

prints infos about actual process:

```
process id = 11289
process parent id = 6179
controlling terminal: "/dev/tty"
process group id = 11289
process session id = 6179
process group id if fg process / stdin = 11289
process group id if fg process / stdout = 11289
process group id if fg process / stderr = 11289
process has a controlling terminal
user id = 1000
effective user id = 1000
group id = 1000
effective group id = 1000
```

# Platforms, Porting

- C language, source under GPL2
- development platform: Linux
- test.sh for quick testing of many features
- mainstream Linux's should pass all tests
- passes most tests on common UNIX systems like \*BSD, AIX, HP-UX, Solaris
- compiles on Cygwin
- packages available for most Linux dists, for \*BSD; Solaris, AIX; on many security Live CDs

# Linuxwochen 2006: Future – Nested Feature

nest features (build protocol stack), e.g. use gzip over SSL over proxy-connect over TCP/IPv6:

```
socat - 'gzip|ssl,cafile=...|  
proxy:server:9000|tcp6:proxy:8080'
```

this would make lots of new address types interesting:

- socks5
- send or receive data per HTTP, SMTP, ...
- more encryption types, GNU TLS
- telnet controls, recode
- hping mode
- user space IP stack

# Future has just begun: socat version 2

- Problem: using SSL over HTTP Proxy – each browser is able to do this!  
workaround:

```
socat TCP-L:50443,reuseaddr,fork PROXY:<proxy>:<target>:443
```

```
socat STDIO SSL:localhost:50443
```

- would be nice to combine socat calls
- -> socat version 2:

```
socat STDIO 'SSL|PROXY:<target>:443|TCP:<proxy>:8080'
```

- This is implemented in form of multiple socat engines:

```
STDIO <socat> SSL pipes <socat> PROXY pipes <socat> TCP
```

- Each engine runs in its own POSIX thread

# Address Chains

- socat now accepts two address chains
- Each address chain consists of zero or more inter addresses and one endpoint address (sub addresses)

- Sub addresses have the same syntax as socat V1 addresses:

```
keyword:param1:param2,option1,option2,...
```

- Endpoint addresses: link socat with the outside world using UNIX file descriptor(s); were already available in socat V1:  
TCP, UDP, FILE, PTY, EXEC, ...
- Inter addresses: they manipulate (bidirectional) data streams:  
SSL, PROXY
- For compatibility and simplicity: old combinations of inter and endpoint addresses are still available as endpoint addresses



# Building Address Chains

- `socat stdio \  
 'socks:targethost.customer.com:22 | \  
 openssl,cafile=customer.cert | \  
 proxy-connect:sockd.customer.com:443 | \  
 tcp:proxy.domain.com:8080 '`
- This means – interpreting from back to forth:  
connect to proxy.domain.com:8080 with TCP
  - send an HTTP CONNECT request for sockd.customer.com:443 to the proxy
  - drive SSL over the proxy to sockd
  - send a socks-Request through the SSL tunnel for targethost.customer.com:22
  - at last make this channel available via stdio

# Nested Scripts

- Alternatively to long chains, scripts can be defined and invoked:

```
toproxy.sh: exec socat - tcp:proxy.domain.com:8080
```

```
tohome.sh:  exec socat - "proxy-connect:sockd.customer.com:443 | \  
                exec:toproxy.sh"
```

```
sslhome.sh: exec socat - "openssl,cafile=customer.cert | \  
                exec:tohome.sh"
```

- Then run the 'last' script:

```
socat - socks:targethost.customer.com:22
```

- Obviously, the (last) script need not be socat based

# Handling of Address Chains

Compare a single address chain with a UNIX file: its textual specification correlates to a filename; it can be opened in different modes. After opening, the UNIX file descriptor of the file correlates to a handle of the address chain. We have some abstract functions:

- `handle = open(string, mode)`
- `read(handle, ...)`
- `write(handle, ...)`
- `shutdown(handle)`
- `close(handle)`

socat basically uses these operations on the address chains

# Existing Inter Addresses (should become more soon...)

- Some inter address functionality already existed in socat V1 in implicit combination with endpoint addresses; they are now available as inter addresses:

```
socks4                openssl-connect
socks4a               openssl-listen
proxy-connect
```

- New inter addresses with socat V2:

```
nop                  // does “nothing” - just transfers data
test                 // bidirectional: appends '>' or '<' to each transferred block
testuni              // unidirectional: appends '>' to each transferred block
testrev              // unidir. reverse: appends '<' to each transferred block
socks5-client        // or just socks5
```

# Overloading and Effective Data

- for each sub address type, its supported contexts are defined within socat (b...bidirectional):

tcp-connect:	type=endpoint	params=2	left={r,w,b}	right=n/a
nop:	type=inter	params=0	left={r}	right={w}
	type=inter	params=0	left={w}	right={r}
	type=inter	params=0	left={b}	right={b}
proxy-connect:	type=endpoint	params=3	left={r,w,b}	right=n/a
	type=inter	params=2	left={r,w,b}	right={b}

- Old “protocol” addresses vs. new inter addresses

V1: `proxy:proxyserver:targetserver:targetport`

V2: `proxy:targetserver:targetport | tcp:proxyserver:8080`

- new proxy address assembles and sends proxy CONNECT request, has nothing to do with proxy server address:

```
CONNECT targetserver:targetport HTTP/1.0
```

# Reverse Inter Addresses

- Consider the following socat V1 invocation:

```
socat openssl-server:443,fork exec:myscript
```

Without resorting to V1 style openssl-server, this would be expressed in V2:

```
socat 'openssl-server|tcp-listen:443,fork' exec:myscript
```

It might for some reason be better to have the openssl-server in the right chain.

- Reverting addresses changes their direction of operation:

```
socat tcp-listen:443,fork '^openssl-server|exec:myscript'
```

- Note: reverting a bidirectional gzip would be equivalent to a bidirectional gunzip, but reverting openssl-server is NOT equivalent to openssl-client

# Unidirectional Chains

- socat V2 still provides options -u, -U for unidirectional transfer:

```
socat -u 'stdin' 'gzip|stdout'
```

```
socat -U 'gzip|stdout' 'stdin'
```

- chain elements are adapted to their context:

```
socat -u 'stdio' \  
      'openssl-client|tcp:10.11.12.13:443'
```

stdio is only read from

openssl-client is only written to, but it communicates bidirectionally with its right neighbor

# Dual Type Inter Addresses

- socat V1 allowed different sub addresses for input and output (“dual”):

```
socat stdio exec:myscript  
socat 0!!! exec:myscript
```

- socat V2 extends this idea to inter addresses. Consider a (not yet implemented) gzip inter address that compresses left to right and decompresses right to left:

```
socat stdio 'gzip|...'
```

If we had a unidirectional gunzip we could type (making gzip unidirectional):

```
socat stdio 'gzip%gunzip|...'
```

First part of dual address from left to right, second part from right to left

- Combined with reverse feature:

```
socat 'gzip%^gzip|stdio' '...'
```

Again: left-to-right%right-to-left



# Dual Addresses: Incompatible Change from socat V1

- in socat V1, the first part of a dual address was for reading and the second for writing (read / write); this was considered to be intuitive because:
  - `stdio` was equivalent to `0!!1`
  - and because the `pipe(2)` call returns its FDs in the `filedes` array in the order `read-fd, write-fd`.
- in socat V2, the order left-to-right / right-to-left (which correlates to write / read) is preferred because this makes a bidirectional `gzip` equivalent to `gzip / gunzip`
- to prevent semantic mismatch, the dual address separator was changed from “!!” to “%” (so you will get an error instead of malfunction after upgrade)
- the new equivalent to `stdio` is:

```
socat 1%0 ...
```

# Example: SSH through Proxy

- Problem: many corporate firewall/proxy systems do not allow SSH to port 22 or via proxy to port 443
- Solution: encapsulate SSH into SSL and HTTP-Connect.

- Server at home:

```
socat ssl-l:443,reuseaddr,fork,cert=server.pem,verify=0 \  
      exec:'/usr/sbin/sshd -i'
```

- Client at work:

```
$HOME/.ssh/config:
```

```
Host server.home.at
```

```
ProxyCommand socat - 'ssl,verify=0|proxy-connect:%h:443|\  
tcp:proxy:8080'
```

- Now invoke ssh on client at work:

```
ssh server.home.at # or with -D 1080
```

# socat Version 2 beta available

- Currently (June 2007) socat V2 is in beta status
- (almost) all tests are passed (V1 and chain tests)
- Problem with multiple socat engines: -v and -x dump in every engine
- Logging with -d -d shows too much stuff
- Documentation is not actual
- full featured engine with tracing, EOL conversion, ignoreeof etc. not good in all places
- ...
- socat 1.6 will be maintained for some more time

# socat Chains - TODO

- Inter address for running program:

```
'...|exec:myscript-with-four-fds|...'
```

- Same for dual:

```
'...|exec:unix2dos%exec:dos2unix|...'
```

- Defined interface/API for easy contribution of inter addresses from community

# Future – XIO API, Preload

- provide API (xio):

```
xfd = xioopen("ssl|open:/dev/ttyS0");  
bytes = xioread(xfd, buff, buflen);  
write(stdout, buff, bytes);  
xioclose(xfd);
```

- preload library:

```
LD_PRELOAD=libxio.so firefox ...
```

needs configuration by file or environment

- problems are with fork, signals, select(), blocking...

# Contact

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# Links

- socat: <http://www.dest-unreach.org/socat>  
<http://www.dest-unreach.org/socat/doc>
- download: <http://www.dest-unreach.org/socat/download/>
- netcat: [http://www.atstake.com/research/tools/network\\_utilities/](http://www.atstake.com/research/tools/network_utilities/)
- GNU netcat: <http://netcat.sourceforge.net/>
- cryptcat: <http://farm9.org/Cryptcat/GetCryptcat.php>
- AES-netcat: <http://mixter.void.ru/aes-netcat.tgz>
- sbd: [http://tigerteam.se/software\\_en.shtml](http://tigerteam.se/software_en.shtml)
- ncat: <http://sourceforge.net/projects/nmap-ncat/>
- TOR: <http://tor.eff.org/index.html>
- gender changer page:  
[http://www.csnc.ch/static/download/misc/TCP-IP\\_GenderChanger\\_CSNC\\_V1.0.pdf](http://www.csnc.ch/static/download/misc/TCP-IP_GenderChanger_CSNC_V1.0.pdf)
- Heisenbug: <http://en.wikipedia.org/wiki/Heisenbug#Heisenbugs>